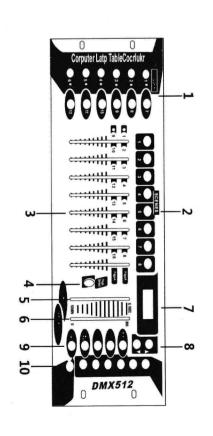
Features

- * DMX512-1990 Standard
- * Can control up to 12 intelligent lights of 16 channels each, making a total of

channels

- * 23 banks of 8 scenes, 6 chases of 184 scenes max
- * Can store up to 6 chases with adjustment speed and fade
- * 8 physical faders to control between $1\sim8$ and $9\sim16$
- * Microphone integrated for sound mode
- * Auto mode programs are controlled by the fade fader
- * Outputs DMX in 3-pin female
- * Input Voltage: 9VDC, 500 mA min
- * Dimension: 19" x 5.2" x 3" / 482x133x75 mm
- * Net weight: 4.3lbs / 1.95Kg

Description



1) SCANNERS: Select any or all of 12 fixtures.

4	3	2	ш	Scanners
49-64	33-48	17-32	1-16	Channels

12	11	10	9	8	7	6	ъ
177-192	161-176	145-160	129-144	113-128	97-112	81-96	65-80

- 2) SCENES: Store or run scenes.
- 3) Faders: Adjust the output level from 0~255 of each channel(1-16).
- 4) Page Select: Select page A for channel 1~8, or page B for channel 9~16.
- **5) SPEED :** Adjust the speed time of the loop.
- **6) FADE TIME:** Adjust the fade time between scenes.
- 7) LED Display: Show the operation values and settings information.
 First digit of LED shows CHASES, the second digit of LED show SCENES, third and four digit of LED shows BANKS.
- **8) BANK UP/DOWN:** 23 banks are available for selecting.
- 9) Mode Area: Include Program, Midi/Add, Auto/Del, Music/Bank-copy,

Tapsync/Display.

Program: Activate the Program mode.

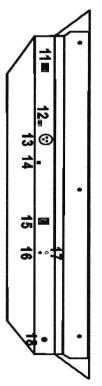
Midi/Add: Use to add operation in program mode.

Auto/Del: Select run in the auto playback mode or delete operation in program mode.

Music/Bank-copy: Select run in the music playback mode or delete operation in program mode.

Tapsync/Display: In Auto playback mode used to change the rate by pressing 3 times this button at the desired rate. In program mode change LED display value

10) Chase: Select 1-6 chases.



- **11) Power:** Power on/off the console.
- **12) DMX Polarity Select :** Almost all the fixtures (push to 3PIN XLR port side), less old fixtures (push to console power side).
- **13) DMX Output :** Send DMX signal to fixtures.
- **14) Power DC input :** Power input interface.
- **15) Wireless Power :**Turn on/off the Wireless mode.
- 16) Wireless ID: Adjust wireless work group ID vaule
- **17) ID LED:** Color indicates ID value.
- **18) Wireless Antenna :** Connect an external antenna is used in wireless mode.

Note: No15-18 only suitable for wireless console model

Programming

Common

- 1. When you exit Programming, the Blackout LED is on, press **BLACKOUT** > to de-function blackout.
- 2. All LEDs will blink: The operation has been confirmed and completed

Create a Scene

Use this function to create a static look on stage. Scenes are stored in banks. There are 23 bank memories on the controller and each bank can hold 8 scene

memories. The controller can save 184 scenes total.

- 1. Press **Program** 3 seconds, the LED blinks.
- 2. Select one or more fixtures (SCANNERS 1-12) which you want to adjusting.
- 3. Using the 8 **faders**, modify the value of the desired channel.
- 4. When the desired state has been achieved, press < Midi/Add>.
- Use **<BANK UP/DOWN>**, Select a **BANK** and then select a **SCENE** to save the scene.

- . All LEDs will flash to indicate that the scene has been saved
- 7. Repeat steps 2~6 to finish all your desired scenes
- 8. Press < **Program** > 3 seconds to exit program.

Use <Page Select> to switch between the 1-8 and 9-16 channels.

Scene Edition

- 1. Press < Program > 3 seconds the LED blinks
- 2. Use <BANK UP/DOWN > to select the bank that stores the scene you wish to
- 3. Select the scene you want to edit by pressing its **<SCENCES>**
- 4. Using the 8 faders, modify the value of the desired channel.
- 5. Press < Midi/Add >, then followed select < SCENCES > that corresponds to the scene you editing to store it to memory.

- 1. Press < Program > 3 seconds to enter program mode
- 2 Use <BANK UP/DOWN> to select the bank that stores the scene to copy.
- 3. Select **<SCENCES>** you want to copy
- 4. Press <BANK UP/DOWN> to select bank where you want to store the copies
- 5. Press < Midi/Add > , then select < SCENCES > (1-8) where you want to copy to
- 6. Press < Program > 3 seconds to exit program

Delete a Scene

- Press < Program > 3 seconds to enter program mode
- 2. Select the BANK and desired SCENE to delete
- 3. While pressing and holding <Auto/Del>,press <SCENCES> (1-8) you want to
- 4. Press < Program > 3 seconds to exit program

Delete All Scenes

- 1. Turn off the controller
- 2. Press <**Program>** and **<BANK DOWN>** simultaneously.
- 3. Power on controller and All LEDs will blink to confirm.

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1. press < Program > 3 seconds , the LED blinks

Copy Bank

- 2. press <BANK UP/DOWN> to select the bank you want to copy
- 3. Press < Midi/Add> to prepare the copy
- 4. press <BANK UP/DOWN> to select the bank into which you want to copy

- 5. Press < Music/Bank-copy >
- 6. Press < Program > 3 seconds to exit program.

Delete a Bank

- 1. press < Program > 3 seconds , the LED blinks
- 2. Select BANK that you want to delete
- Press < Auto/Del> and < Music/Bank-copy> simultaneously.
- 4. When all LEDs blink to indicate the function completion

Create a Chase

A chase is a series of scenes. A Chase can contain 184 scenes as steps.

- 1. Press and hold <**Program>** 3 seconds , the LED blinks.
- 2. Press < Chase> (1-6) that will be programmed
- Press <BANK UP/DOWN> to select bank that stores the scene you wish to use
- 4. Select a **<SCENE>** to insert the chase.
- 5. press < Midi/Add>, all LEDs will flash indicate the scene is added to the chase
- 6. Repeat steps 2~5 to add the scenes in the chase.
- 7. Press < **Program** > 3 seconds to exit program

Copy a Bank To a Chase

- 1. Press < Program > 3 seconds , the LED blinks
- 2. select the **BANK** you want to copy
- 3. select < Chase > (1-6) which you want to copy the bank of scenes
- 4.Press < Music/Bank-copy > and < Midi/Add > simultaneously, all LEDs blink
- 5. Press **Program** 3 seconds to exit program. indicate the function completion

Edit a Chase (insert scene to a chase)

1. Press < Program > 3 seconds , the LED blinks

- 2. Select the desired **<Chase>** (1-6).
- 3. Press < Tapsync/Display> to show the scene and bank.
- 4. Use **<BANK UP/DOWN>** to navigate to the point at which to insert a Scene.
- 5. Press < Midi/Add > to prepare to insert a scene.
- 6. Use **<BANK UP/DOWN>** to navigate to the scene that is to be inserted.
- 7. Press **<SCENCES> (1-8)** you wish to add.
- 8. Press < Midi/Add> to insert the scene. All LEDs will blink to confirm.

Edit a Chase (delete a scene from a chase)

- 1. Press **Program** 3 seconds, the LED blinks.
- 2. Select **Chase> (1-6)** from which you wish to delete a step.
- 3. Press < Tapsync/Display > to display to step view.
- 4. Using **BANK UP/DOWN>** to scroll through the chase to reach the step you wish to delete.
- Press < Auto/Del>, All LEDs will blink to confirm.
- 6. Press **Program** 3 seconds to exit program.

Delete a Chases

- 1. Press **Program** 3 seconds, the LED blinks.
- 2. Press and hold **<Auto/Del>** and **<Chase>** (1-6) which you wish to delete together. All LEDs will blink to confirm.
- 3. Press **Program** 3 seconds to exit program.

Delete All Chases

- 1. Turn off the controller.
- Press and hold <BANK DOWN> and <Auto/Del> together.
- Power on controller and All LEDs will blink to confirm.

Playback

Manual Run SCENE (scene review)

- 1. Be sure that the **Auto&Music** 's LED are off.
- 2. Select the **BANK** and **SCENCES** that stores the scenes you wish to run.

Manual Run Chases (chase review)

- 1. Press < Program > 3 seconds , the LED blinks.
- 2. Select a **<Chase> (1-6)** you wish to run.
- JM-C08 User Manual V3.0
 - ou wish to

- 3. Press < Tapsync/Display> , the step led lit.
- 4. Use **<BANK UP/DOWN>** to scroll through the chases.
- Press < Program > 3 seconds to exit program

Auto Run Bank or Chases Playback

- 1. Press < Auto/Del> ,Auto trigger led is lit.
- Use <BANK UP/DOWN> select the bank which is to be run.
- 3. Press one or more **Chase** select the chase which is to be run.
- 4. Adjust duration of the step by the **<SPEED>** fader, amd adjust the time between steps by **<FADE TIME>** fader.
- Press < Auto/Del> , Auto Trigger led is off, exit the Auto playback mode
 Note: step2 is for auto run Bank Playback, step3 is for auto run chase
 Playback.

Music Run Bank or Chases Playback

- 1. Press < Music/Bank-copy>, Music trigger led is lit.
- 2. Use **<BANK UP/DOWN>** select the bank which is to be run.
- 3. Press one or more **Chase** select the chase which is to be run.
- 4. Press < Music/Bank-copy> , Music trigger led is off, exit the Music playback

Note: step2 is for music run Bank Playback, step3 is for music run chase Playback.

Wireless mode(suitable for wireless console model)

Features

- 1. 2.4Ghz ISM frequency. 7 networks independently without any interference.
- 2. Communication distance: 20dbm power, 300 meters (visible distance).
- console together or our recommend other receiver etc. 3. Compatible DMX512 wireless receiver, for example:receivers sales with

Operating manual:

ID code and ID LED color corresponding relationship:

- 1: RED 2: GREEN 3: RED+GREEN 4: BLUE 5: RED+BLUE 6: GREEN+BLUE
- 7: RED+GREEN+BLUE
- 1. Power on the wireless receiver, and set desired ID vaule
- XLR port side, mount the antenna. 2. Power on the controller, be sure the DMX512 polarity select switch is on 3PIN
- 3. Power on the Wireless power, ID LED flash red color begin transmit signal
- transmitter and receiver in the same ID vaule, then restart wireless power switch 4. When you need change the ID vaule, press < Wireless ID > to adjust it. Set the

Establish wireless communication

wireless signal is more better color when receive the signal. The ID LED color flash more fast means that the The ID LED flash red color when transmit signal. The receiver ID led flash green

google search website, such as you can search: "dmx192 controller" etc word. Tip: You can faster and easier to learn this DMX-192 controller on the **Youtube** or

contact our sales staff, we will reply as soon as possible to help you Thank you for choosing our product again. If you have any questions, please



Safety Instructions

- * Always make sure that you are connecting to the proper voltage
- * This product is intended for indoor use only!
- there are no flammable materials close to the unit while operating. * To prevent risk of fire, do not expose fixture to rain or moisture. Make sure
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MADE IN CHINA

Guarantee

User File

Dealer Signature	Commodity name and specification	Retail price	Purchasing address	Telephone	Address	Username	
						Sex	
User Signature	Model No.	Odd Numbers	A STATE				
				Zip		Age	

Guarantee Item

- 1.1 year upon date of purchase, we will guarantee to keep the goods in repair. (not including
- 2. Guarantee service is subject to normally using
- 3.All of damage by man-made(tear open the housing, tear off the sticker, unnormally using),or losing this card, we will not guarantee.